



**SOUTH DAKOTA STATE
UNIVERSITY EXTENSION**



Beginner 4-H Horse Horsemanship/Equation

Exhibitor Name and # County: _____

Examples of abbreviations to be used in comment section: B – Broke gait, H – Hit cone, WL – Wrong lead, S – Stopping too close or far from destination, Loss – Loss rein or stir-up, ill – illegal equipment, P – Position of leg, A – Appearance, OB – disobedient horse, Off – off pattern wrong side of cone, not the right gait, over or under turning

Points to be assigned: -3 Extremely poor, -2 Very Poor, -1 Poor, 0 Correct, +1 Good, +2 Very Good, +3 Excellent

Exhibitors are to be scored from 0 to infinity, with 70 denoting an average performance.

Each maneuver will be scored from a plus 3 to a minus 3 with ½ point increments acceptable that will be added or subtracted from 70.

Horsemanship score: awarded by the judge on overall impression of the run. Points available: 0-2 Average, 3 Good, 4 Very Good, 5 Excellent

| | 1 | 2 | 3 | 4 | 5 | 6 | 7 | 8 | Horsemanship Score | Total Penalty | Total Score |
|-----------------------------|------|-----|------|---|---|---|---|---|-----------------------|------------------|----------------|
| Maneuver description | Walk | Jog | Back | | | | | | | | |
| Penalty | | | | | | | | | | | |
| Point assigned | | | | | | | | | | | |
| Comments | | | | | | | | | | | |

Total points and Ribbon Placing: _____

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