



**SOUTH DAKOTA STATE
UNIVERSITY EXTENSION**

State 4-H Horse Show

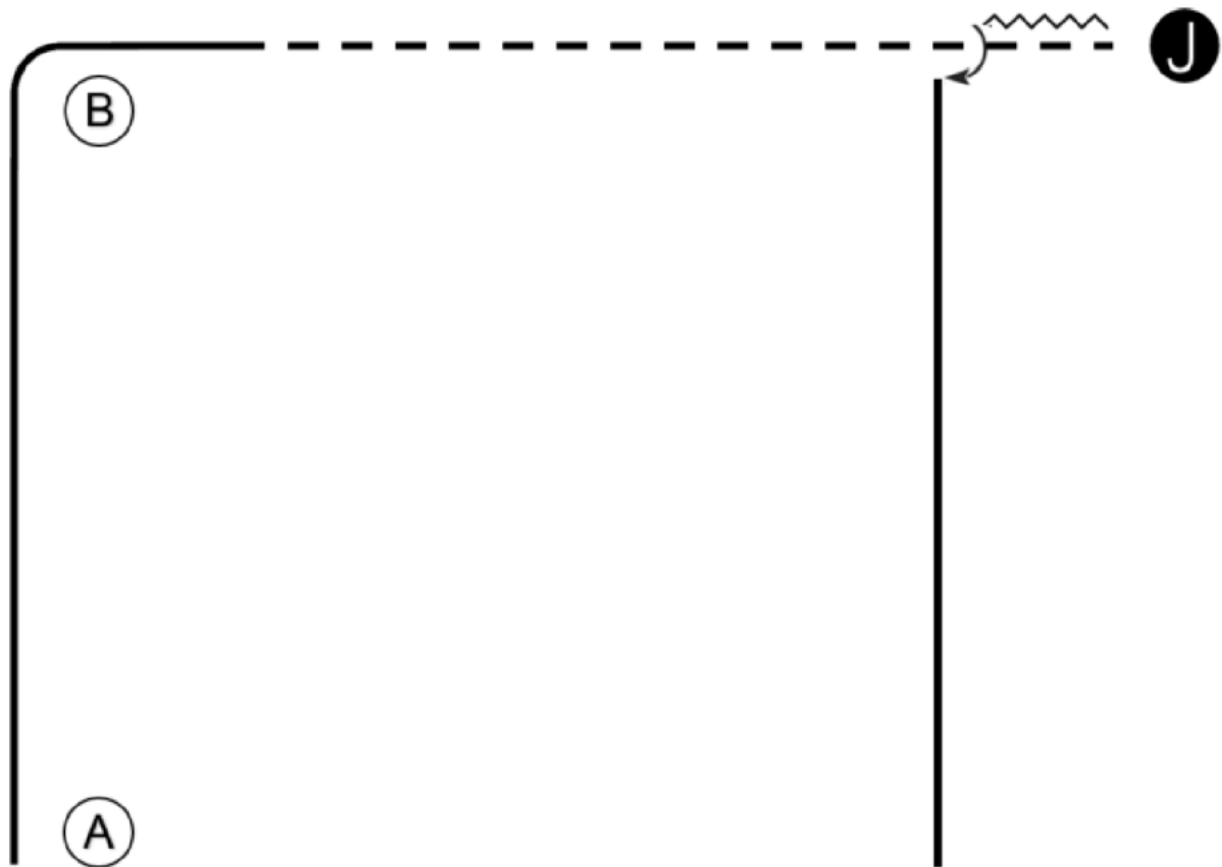
2023 *Patterns*



JULY 24-26, 2023
Stanley County Fairgrounds, Ft. Pierre, SD

State 4-H Horse Committee

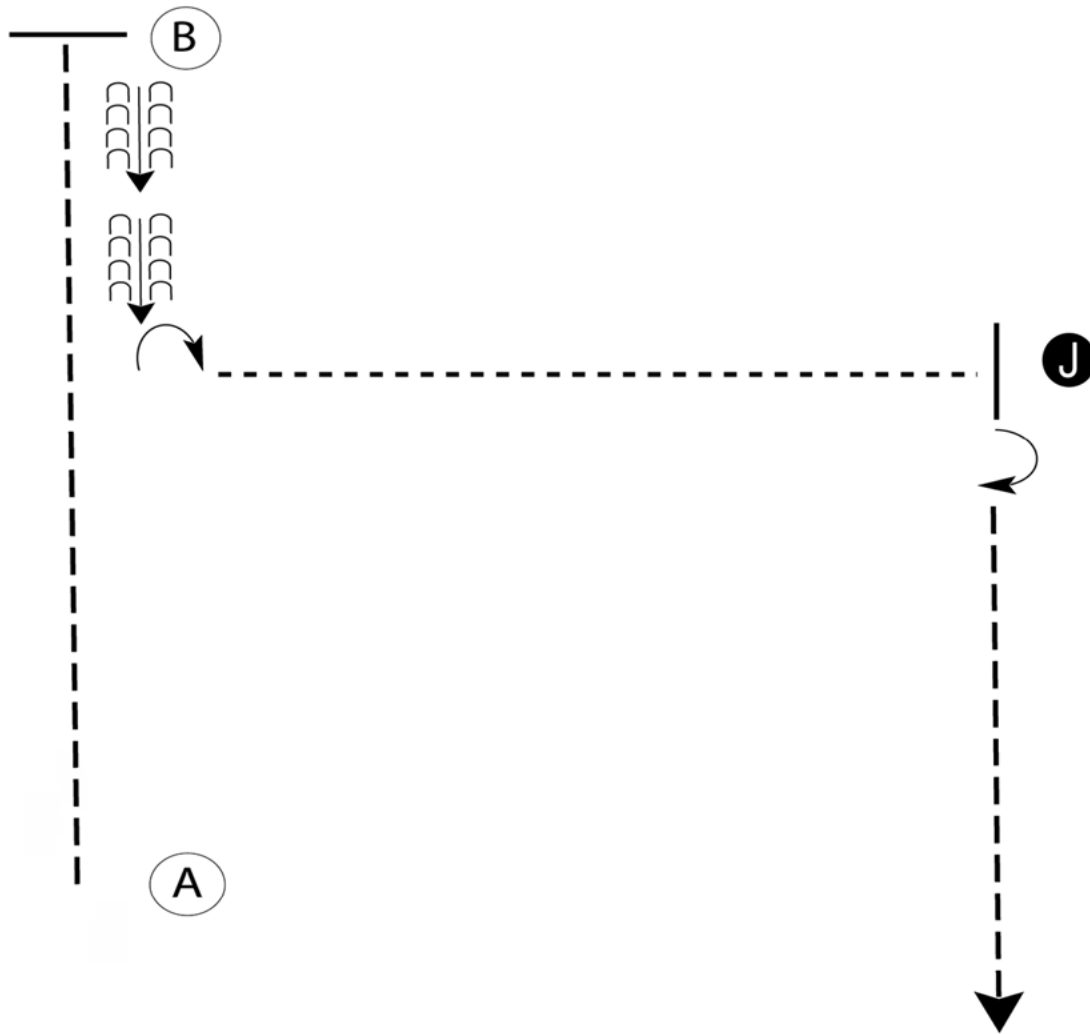
Beginner Western and English Showmanship Pattern



Be ready at A.

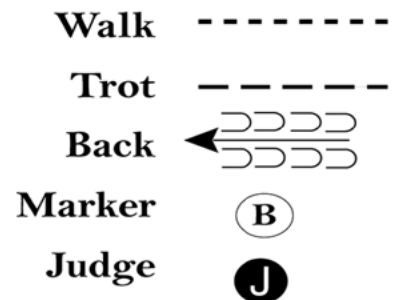
1. Walk to and around B.
2. Pick up trot and trot to judge.
3. Stop, set up for inspection, inspection
4. When dismissed, back one (1) horse length
5. Perform a 90 degree turn to right
6. Walk to line up or exit the arena.

Junior Western and English Showmanship Pattern

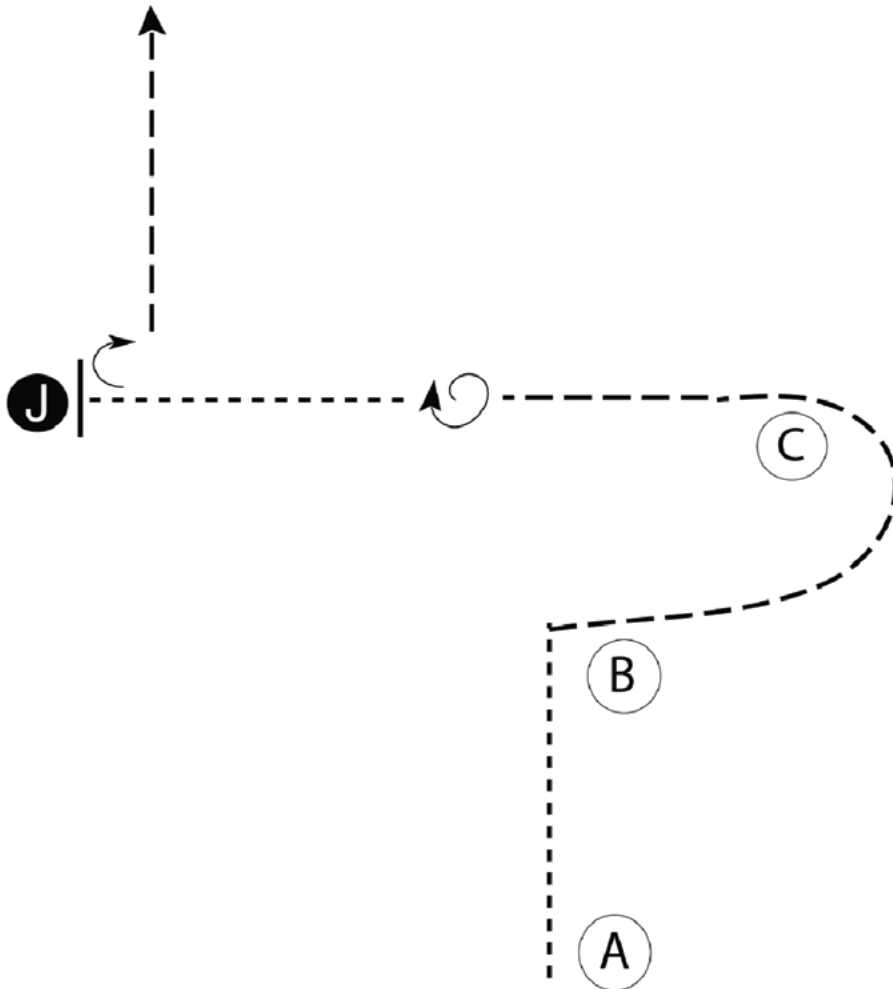


Be ready at A.

1. Trot to B and stop.
2. Back until even with judge.
3. Perform a 90 degree turn. Walk to judge.
4. Stop, set up, inspection.
5. When dismissed, perform a 90 degree turn.
6. Trot to the line up or follow the directions of the ring steward.

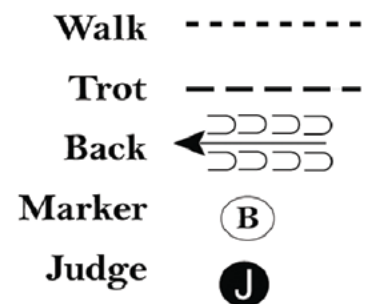


Senior Western Showmanship Pattern

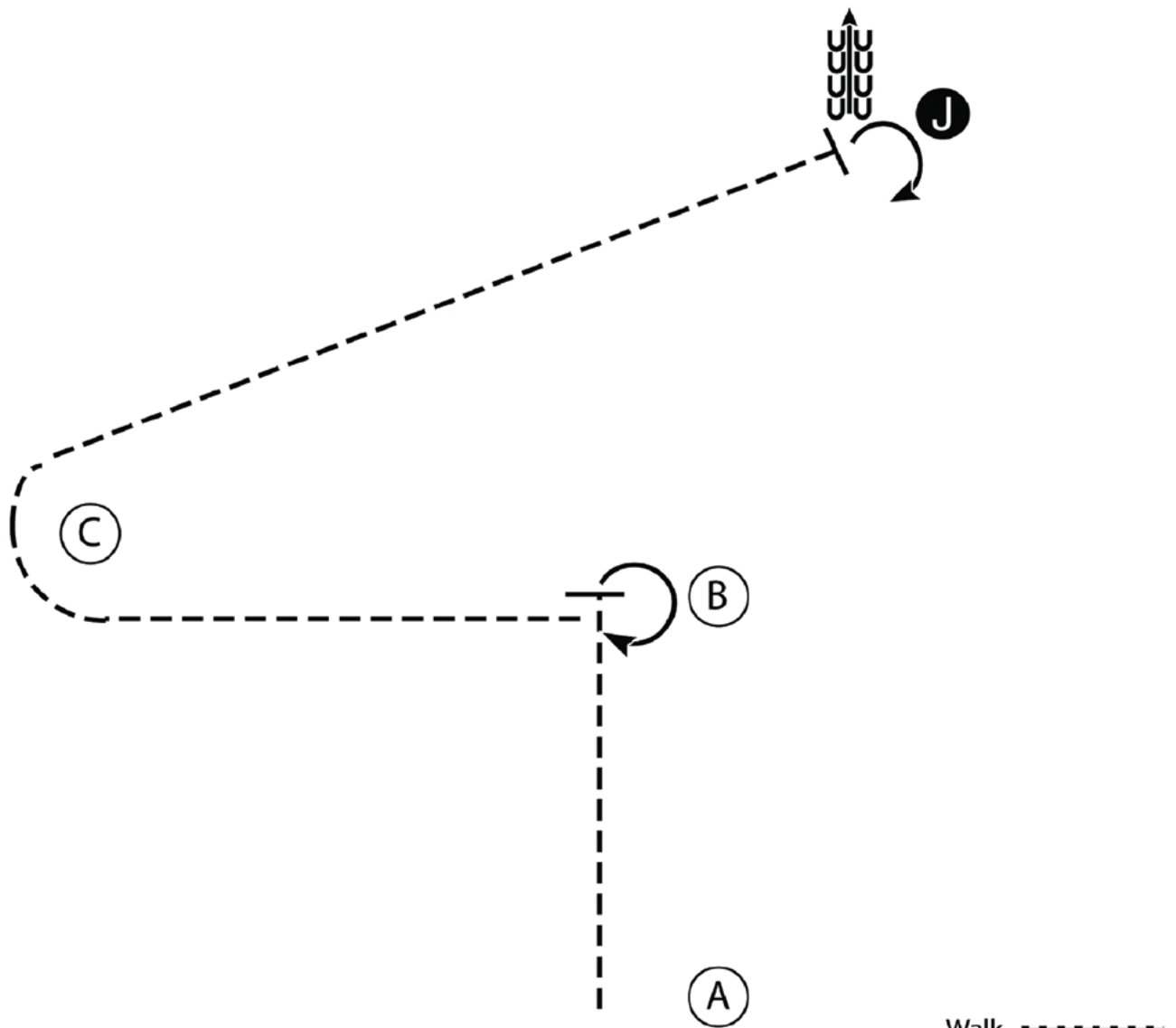


Be ready at A.

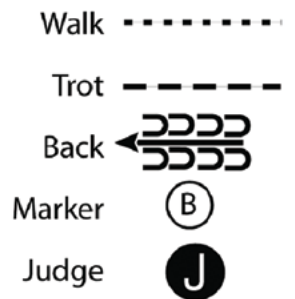
1. Walk to B.
2. Trot from B and around C as shown.
3. Halfway between C and the judge, stop and do a 360 degree turn.
4. Walk to judge and set up for inspection.
5. When dismissed, do a 90 degree turn and trot away.



Senior English Showmanship Pattern

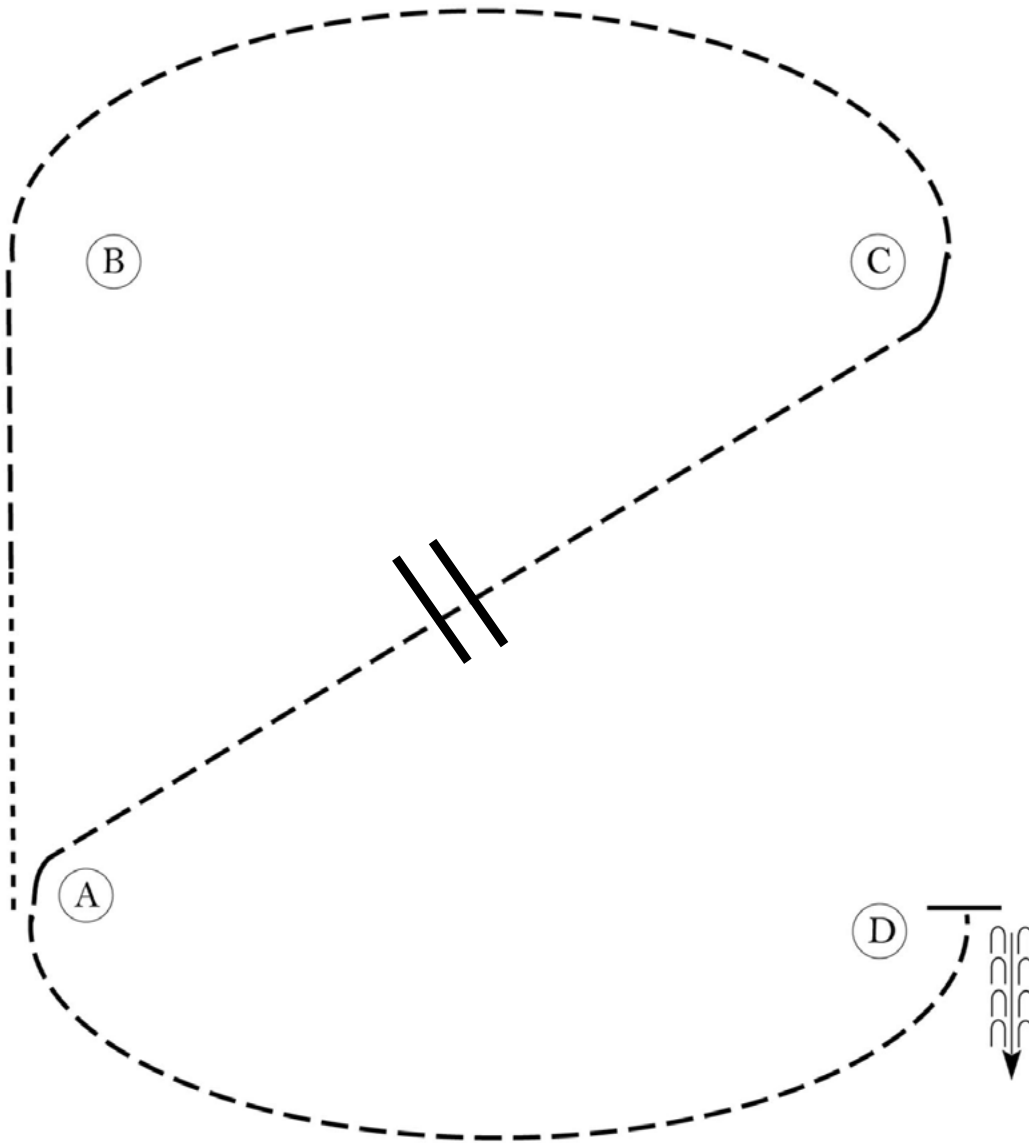


1. Trot from A to B.
2. Stop and perform a 270 degree turn.
3. Trot from B, around C, to the Judge.
4. Stop and set up for inspection.
5. When dismissed perform a 110 degree turn.
6. Back six steps and follow instructions from ring steward.



Beginner Hunt Seat Equitation Pattern

Produced by HorseShowPatterns.com



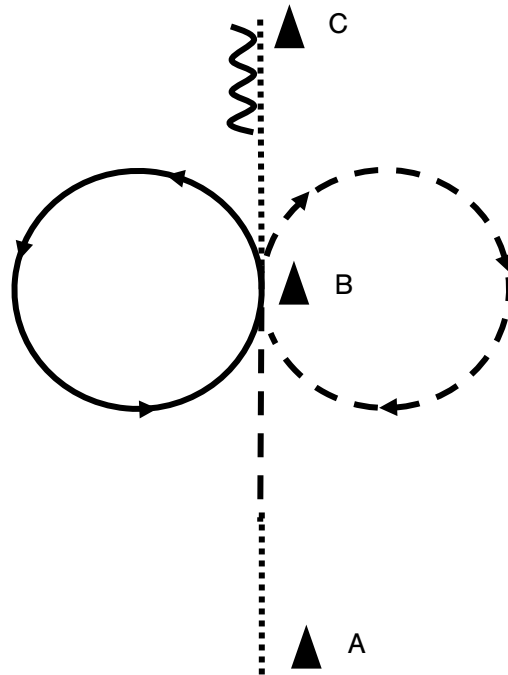
Be ready at A.

1. Walk halfway to B.
2. Sitting trot to B.
3. Trot on left diagonal from B, to and around C, and halfway to A.
4. Change diagonals halfway to A.
5. Trot on the right diagonal around A and to D.
6. Stop at D and back approximately one horse length.

Walk off and follow the directions of ring steward.

Walk	-----
Trot	-----
Extended Trot	-----
Canter	-----
Lead Change	
Back	
Cone	
Hand Gallop	-----
Diagonal Change	

Junior Hunt Seat Equitation Pattern

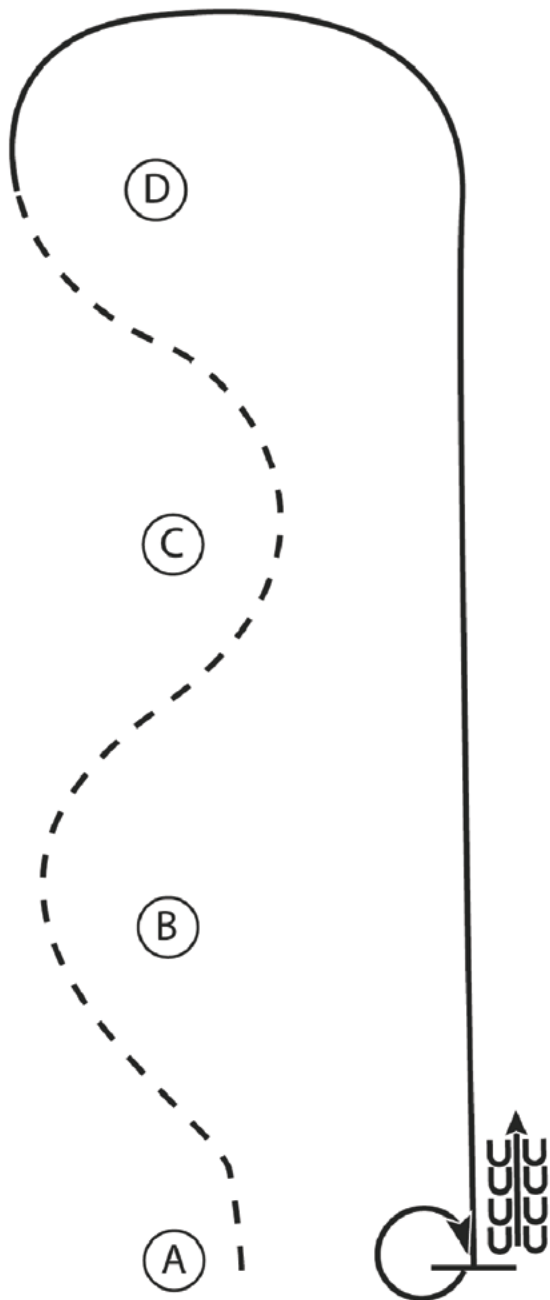


1. Be ready at cone A.
2. Walk halfway to cone B then pick up a sitting trot.
3. At B, posting correct diagonal circle to the right around B.
4. At B, left lead, circle to the left.
5. Walk B to C.
6. Halt at C.
7. At C back on horse length and exit at a trot.
8. Follow directions of ring steward.

Cone:	▲
Trot:	- - - - -
Walk:
Canter:	—————
Back:	<i>mw</i>

Senior Hunt Seat Equitation Pattern

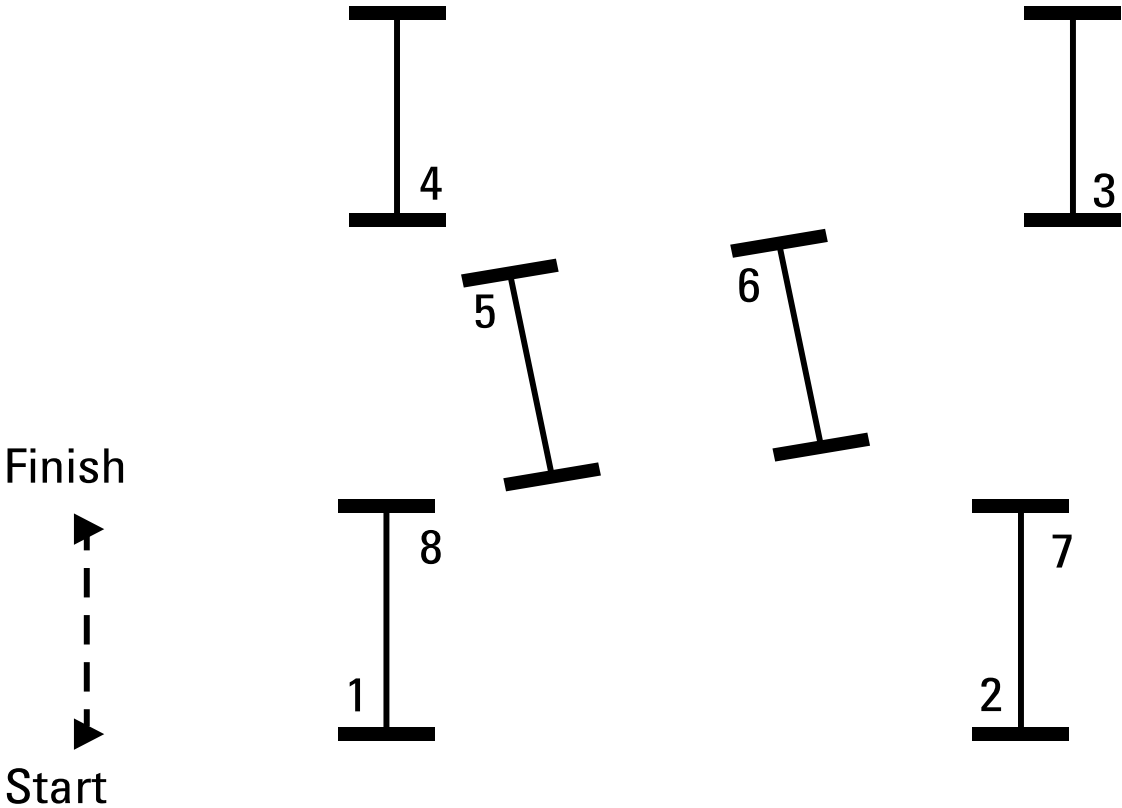
Produced by HorseShowPatterns.com



1. Posting trot around A and B.
2. When between B and C perform a sitting trot around C to D.
3. At D canter on the right lead around D to A.
4. At A stop and perform a 360 degree turn to the right on the hinderquarters.
5. Back 4 steps.

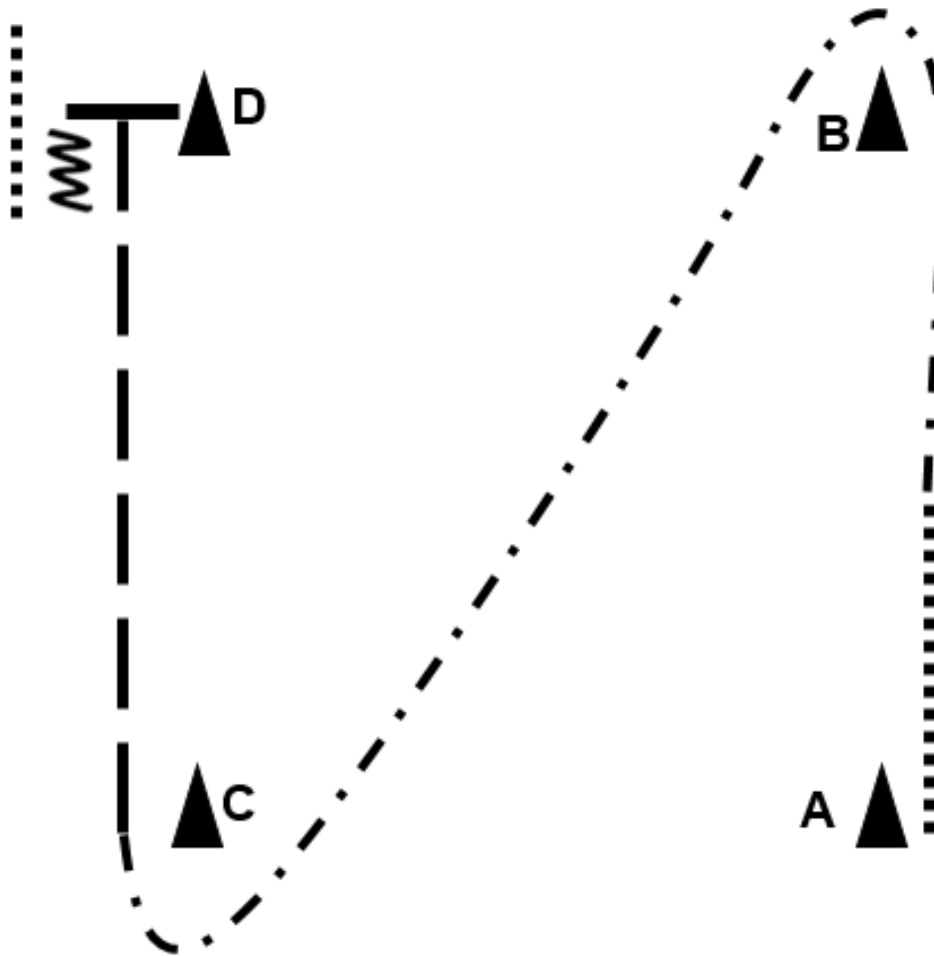
Walk
Trot	-----
Extended Trot	-----
Canter	—————
Leg Yield	
Lead Change	↘
Back	←←←←
Marker	(B)
Sidepass	←←←←

Junior and Senior Equitation Over Fences Pattern



Beginner Western Horsemanship Pattern

Produced by HorseShowPatterns.com



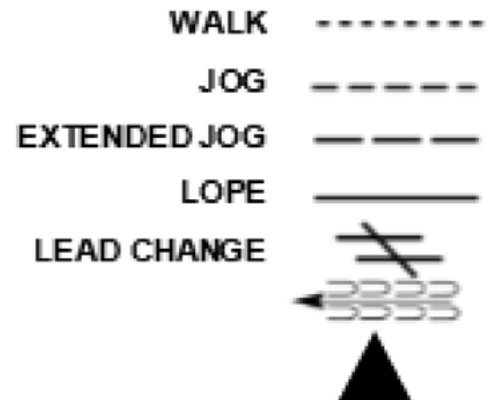
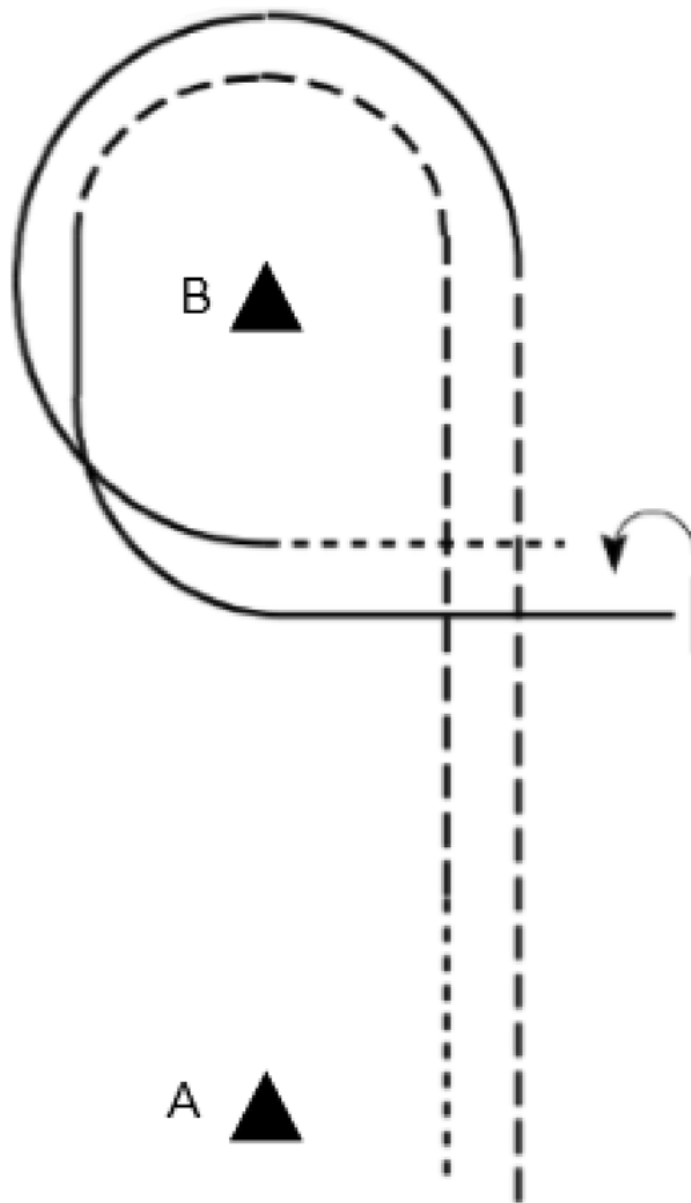
Be ready at cone A.

1. Walk halfway to cone B.
2. Jog to and around cone B.
3. Continue to jog to and around cone C.
4. Extend the jog from cone C to cone D.
5. Stop at cone D and back approximately one horse length.
6. Exit at a walk.

WALK
JOG - . - . -
EXTENDED JOG - - -
BACK **W**

Junior Western Horsemanship Pattern

Pattern adapted from HorseShowPatterns.com

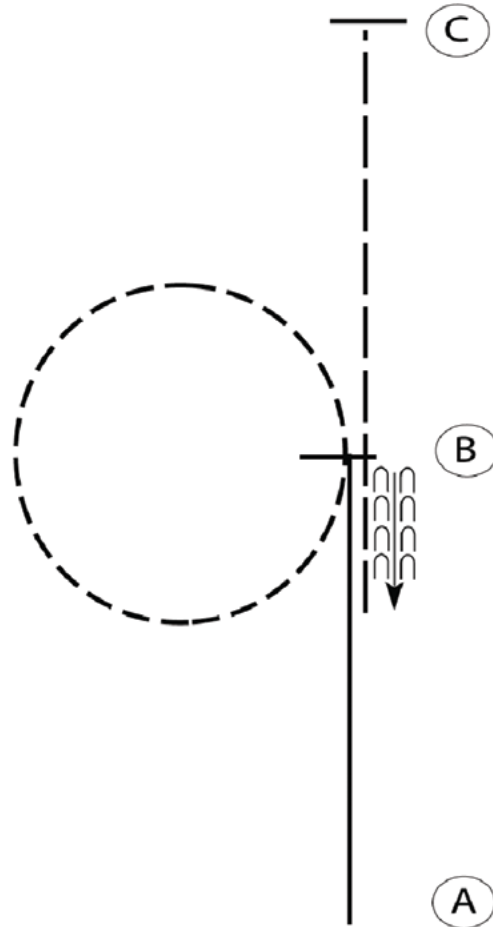


Be ready at cone A.

1. Walk approximately 2 horse lengths from cone A.
2. Jog to and around cone B.
3. Lope on the left lead to center of pattern and several horse lengths past the center line.
4. Stop and perform a 180 degree turn on the hindquarters to the left.
5. Walk to the center of the pattern.
6. Lope on the right lead to and around cone B.
7. Jog from cone B and past cone A.

Senior Western Horsemanship Pattern

Pattern adapted from HorseShowPatterns.com



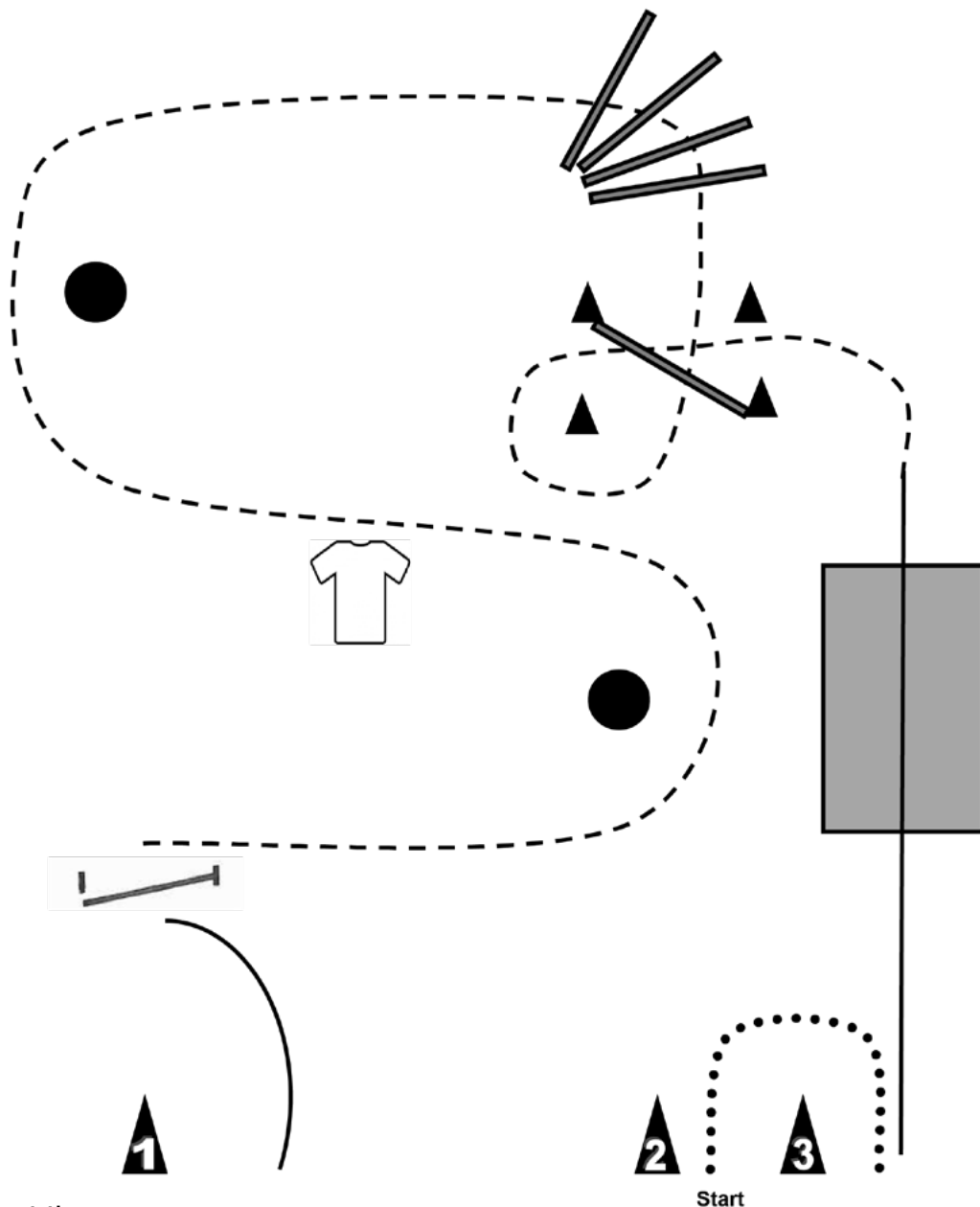
Be ready at A.

1. Lope on the right lead from A to B.
2. Break to a jog at B and jog a circle to the left.
3. Stop at B.
4. Back one horse length at B.
5. Extend the jog to C.
6. Stop at C.

Follow the instructions of your ring steward.

Walk	-----
Jog	-----
Extended Jog	-----
Lope	—————
Leg Yield	
Lead Change	— / —
Back	← — — — — —
Marker	Ⓚ
Sidepass	← — — — — — →

Beginner Trail Pattern

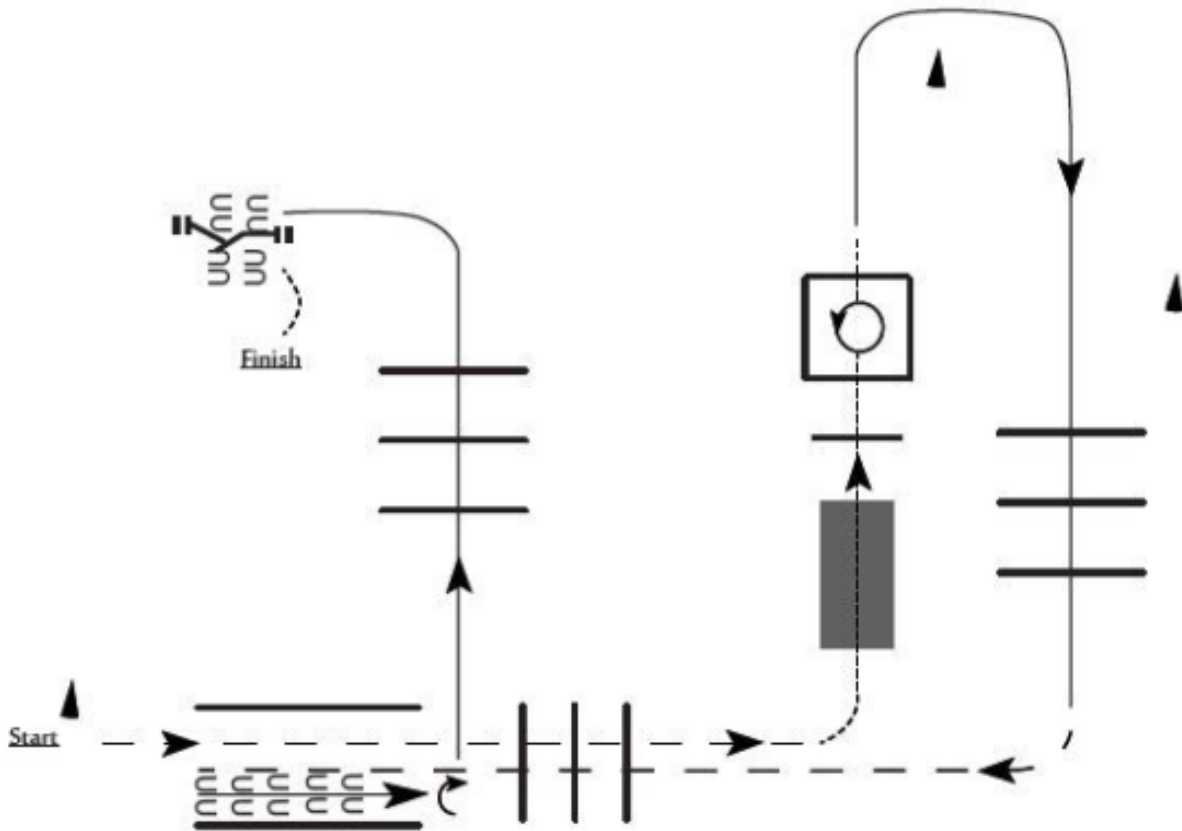


Be ready at the cone.

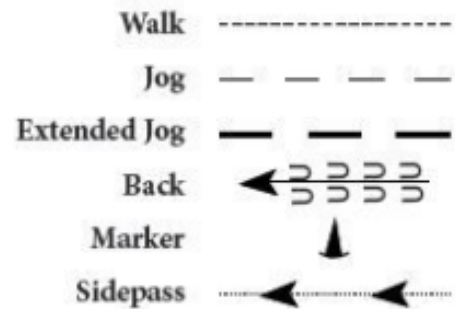
1. Back around Cone 3.
2. Walk over bridge.
3. Jog through cones, over log, around cone and over log again.
4. Continue jogging over four logs, left around Pole to slicker.
5. Stop, Sack out (rub) horse with slicker, hang back up.
6. Jog around pole and to gate
7. Stop, Walk through gate.
8. Exit at walk between cones 1 and 2.

Back
 Walk ———
 Jog - - - -

Junior Trail Pattern

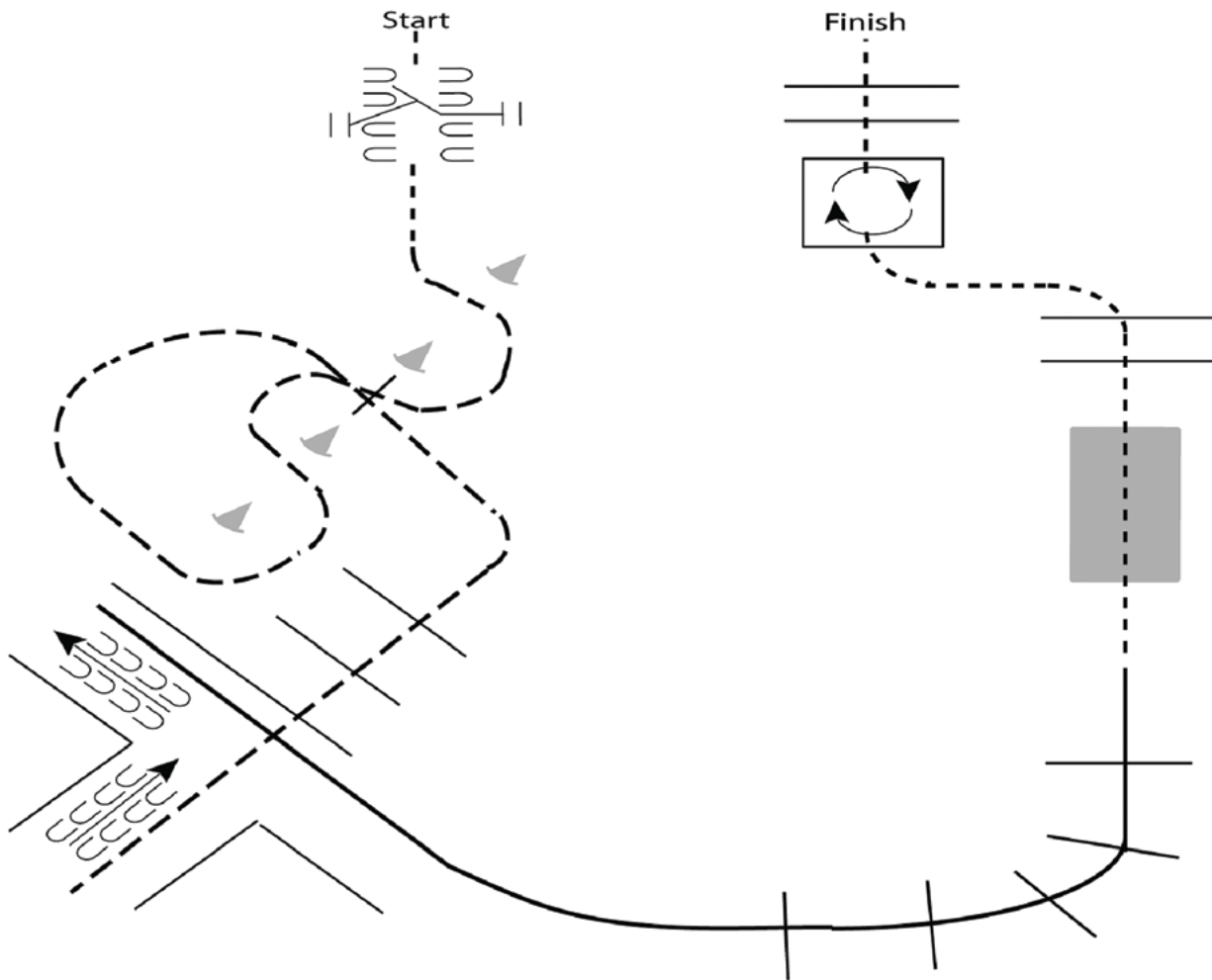


1. Jog through chute, over poles.
2. Walk to and over bridge. Walk into box.
3. Perform a full turn to the left and walk out.
4. Lope on the right lead around cone and over poles.
5. Jog over the logs and into the chute.
6. Stop and back out of chute. Perform a 1/4 turn to the right.
7. Lope on the left lead over poles and to gate.
8. Work the rope gate and walk to finish.



Senior Trail Pattern

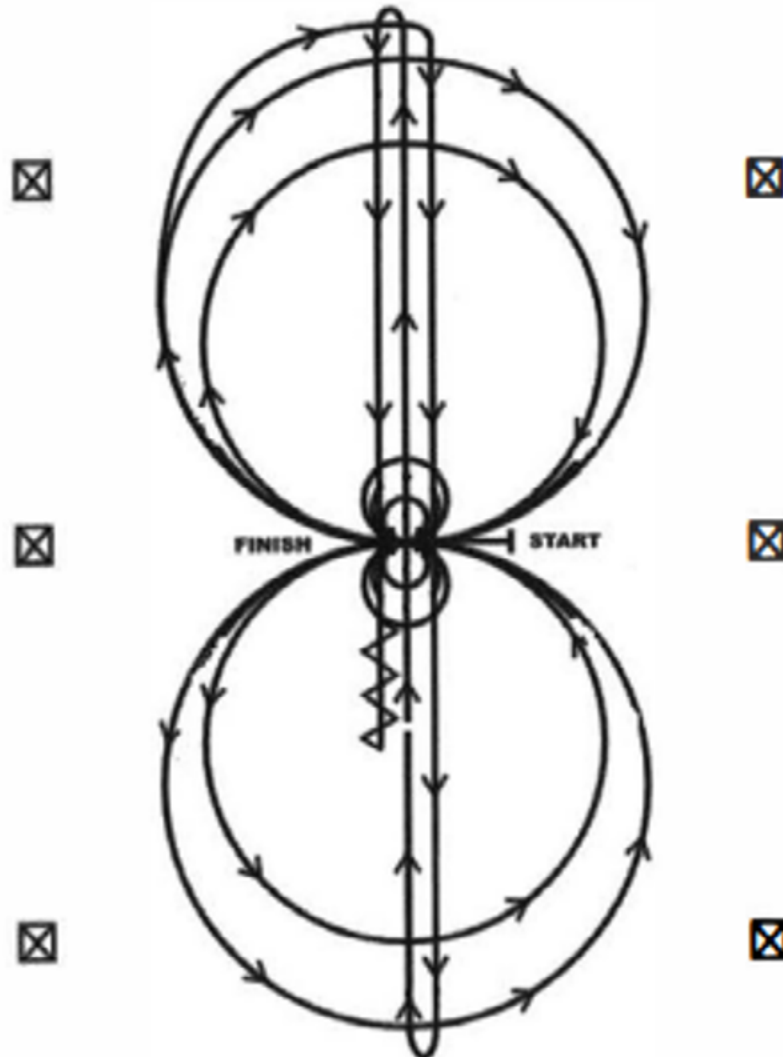
Produced by HorseShowPatterns.com



1. Walk to and work gate.
2. Jog through cones, over pole and into chute.
3. Back the L.
4. Lope on the left lead over poles to bridge.
5. Walk over bridge and elevated poles.
6. Walk into box and perform a 360 degree turn to the right.
7. Walk out of box and over elevated poles to finish.

Walk	-----
Jog	-----
Extended Jog	-----
Lope	-----
Leg Yield	
Lead Change	///
Back	← ↺ ↺
Marker	ⓑ
Sidepass	←-----→

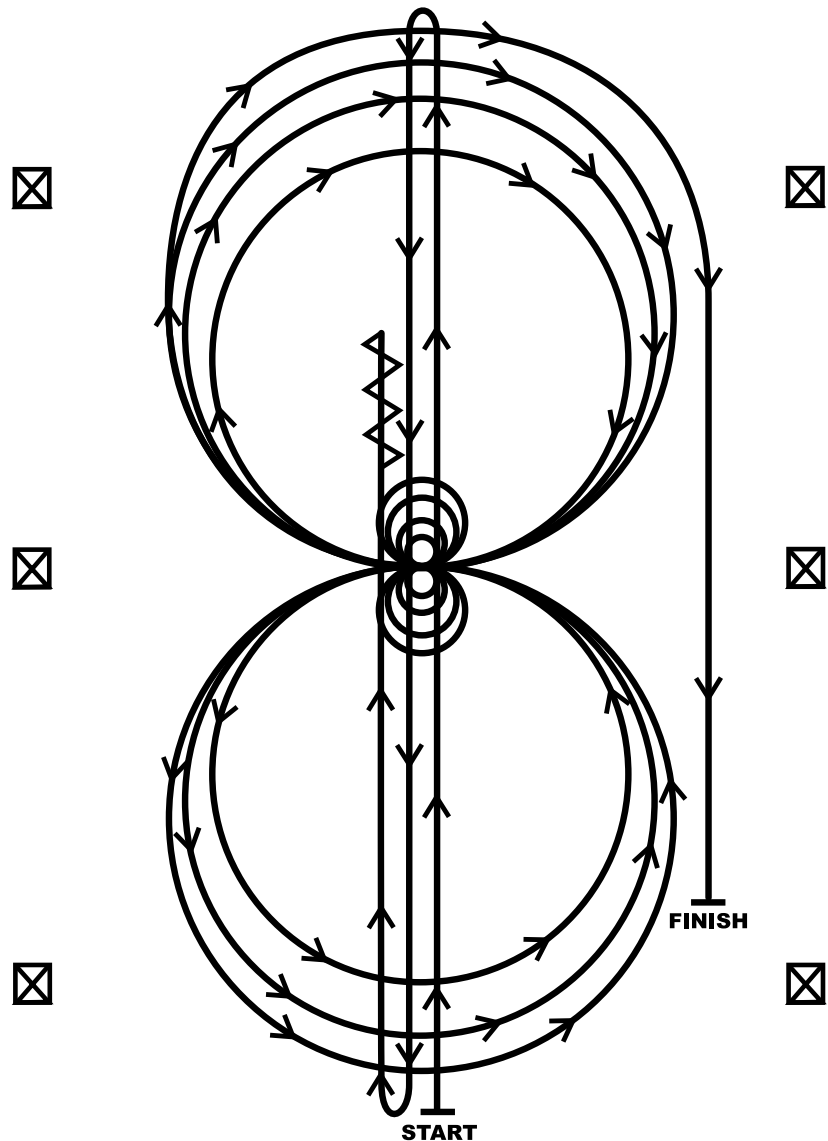
Junior Reining Pattern



Horses may walk or jog to center of the arena. Horses must walk or stop prior to starting the pattern. Beginning at the center of the arena facing the left wall or fence.

1. Beginning on the right lead, complete two circles to the right: the first small and slow, the second large and fast. Change leads at the center of the arena.
2. Complete two circles to the left: the first circle small and slow, the second large and fast. Change leads at the center of the arena.
3. Continue around previous circle to the right. At the top of the circle, forward lope down the middle to the far end of the arena, past the end marker do a sliding stop and do a right rollback – no hesitation.
4. Forward lope up the middle to the opposite end of the arena past the end marker do a sliding stop and do a left rollback – no hesitation.
5. Forward lope past the center marker do a sliding stop. Back to the center of the arena or at least ten (10) feet. Hesitate.
6. Complete two spins to right. Hesitate.
7. Complete two spins to left. Hesitate to demonstrate completion of pattern.

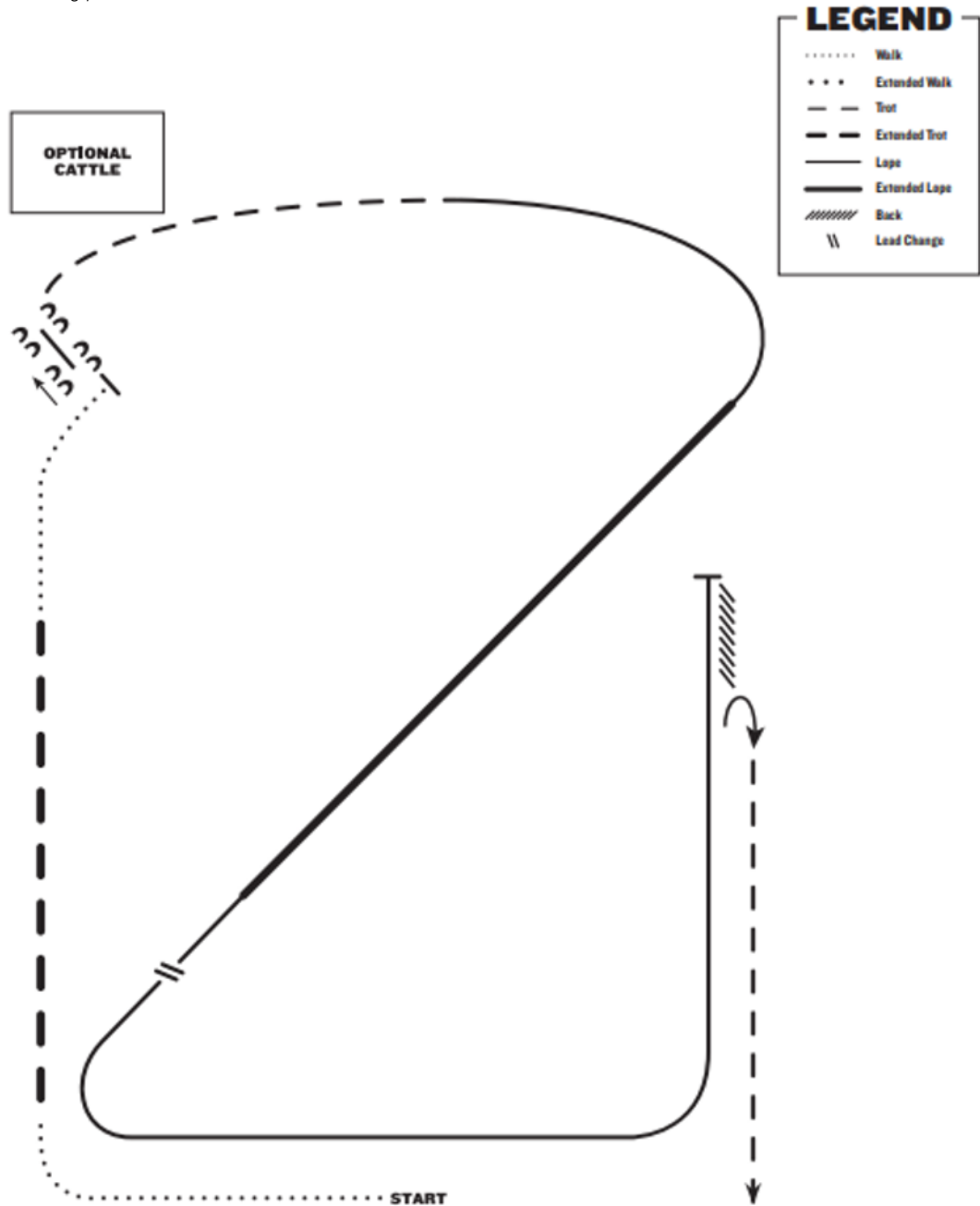
Senior Reining Pattern



1. Run at speed to the far end of the arena past the end marker and do a left rollback – no hesitation.
2. Run to the opposite end of the arena past the end marker and do a right rollback – no hesitation.
3. Run past the center marker and do a sliding stop. Back up to the center of the arena or at least ten feet (three meters). Hesitate.
4. Complete four spins to the right. Hesitate.
5. Complete four and one-quarter spins to the left so that the horse is facing left wall or fence. Hesitate.
6. Beginning on the right lead, complete three circles to the right: the first two circles fast; the third circle small and slow. Change leads at the center of the arena.
7. Complete three circles to the left: the first two circles large and fast; the third circle small and slow. Change leads at the center of the arena.
8. Begin a large circle to the right but do not close this circle. Run straight down the right side of the arena past the center marker and do a sliding stop at least twenty feet (six meters) from the wall or fence. Hesitate to demonstrate completion of the pattern.

Junior Ranch Riding Pattern

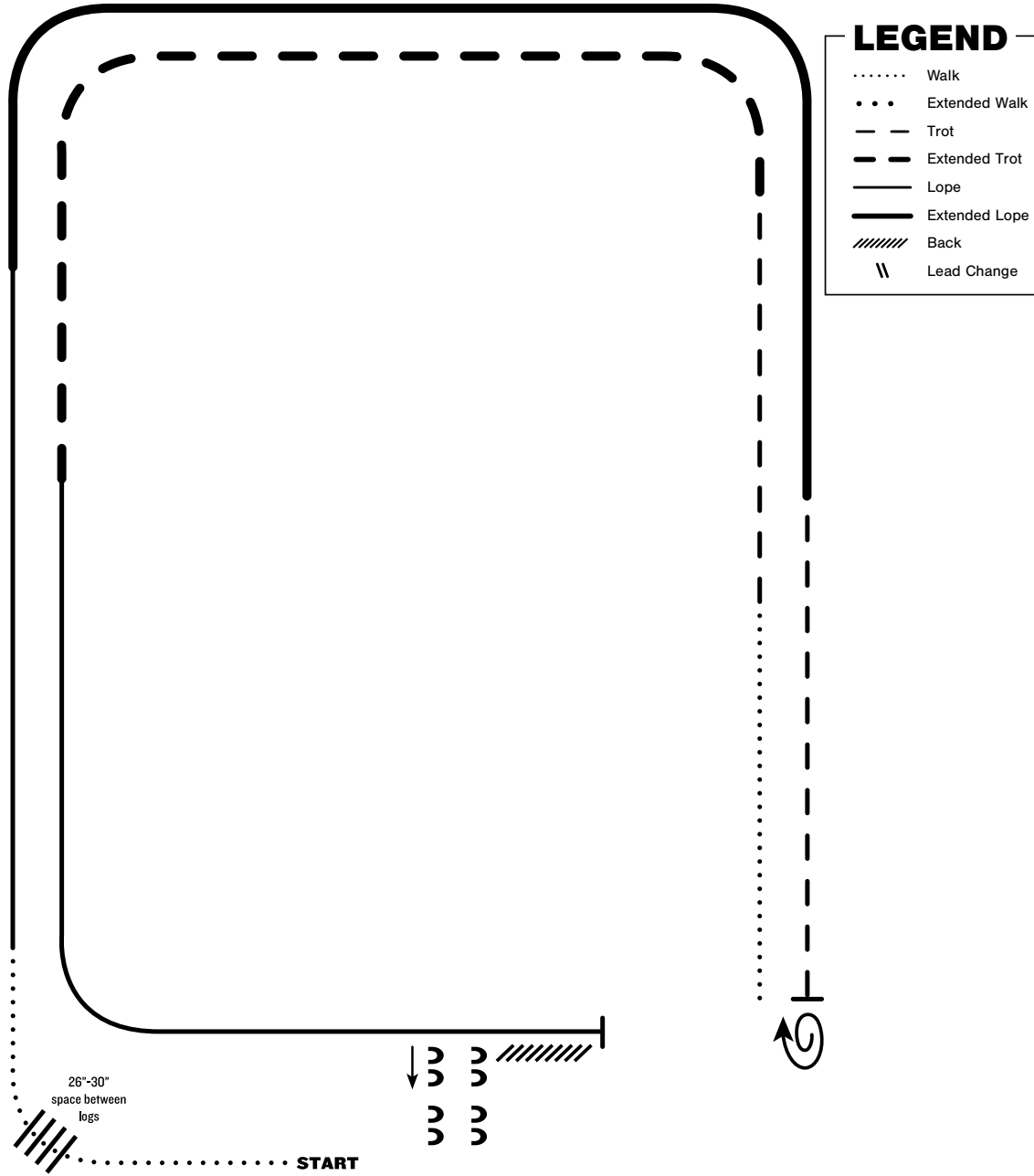
Based on an AQHA® Ranch Riding pattern



1. Walk
2. Extended trot
3. Walk
4. Stop, side pass left over log
5. Trot
6. Lope right lead
7. Extended lope right lead
8. Collect lope and change leads (simple or flying)
9. Lope left lead
10. Stop and back
11. 1/2 turn right
12. Trot

Senior Ranch Riding Pattern

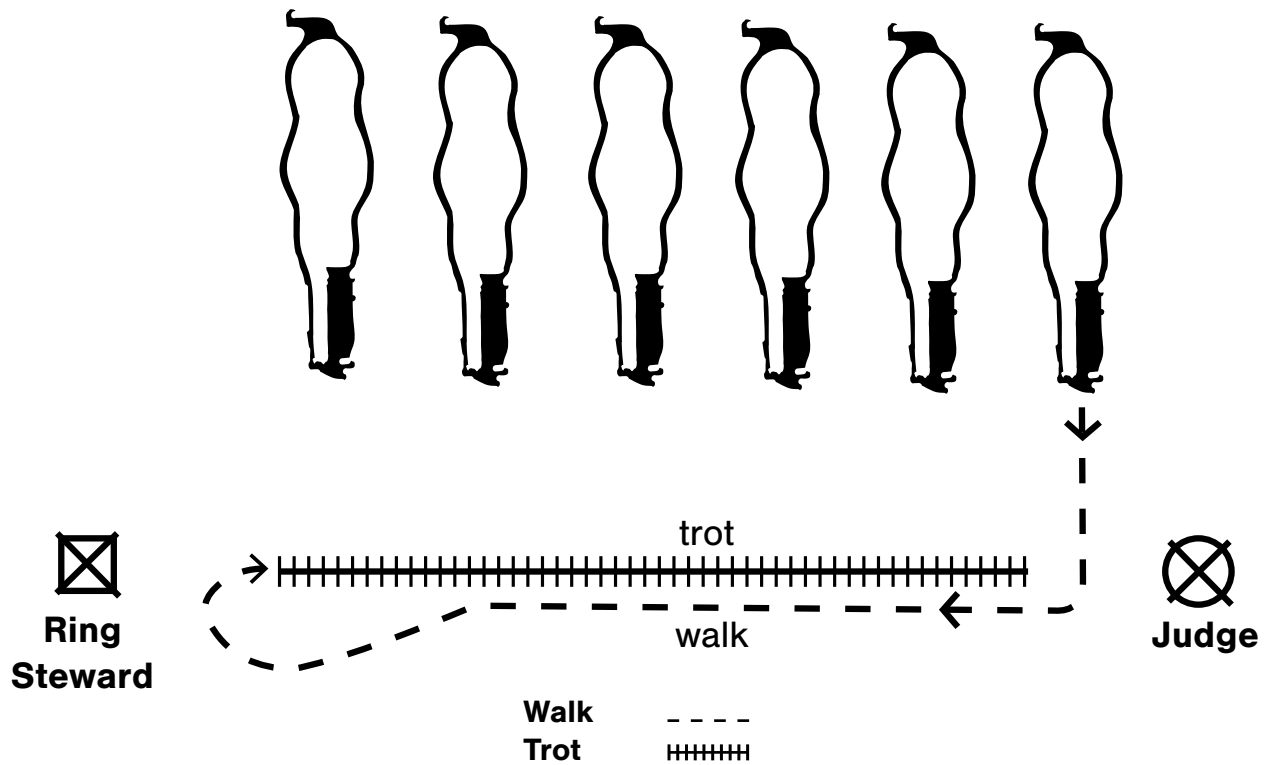
Based on an AQHA® Ranch Riding pattern



1. Walk
2. Walk over logs
3. Lope right lead
4. Extended lope right lead
5. Trot
6. Stop, 1 1/2 turn right
7. Walk
8. Trot
9. Extended trot
10. Lope left lead
11. Stop and back
12. Side pass right

Note: The drawn description of this pattern is only intended for the general description of the pattern. Exhibitors should utilize the arena space to best exhibit their horse.

Junior Draft Horse Showmanship Pattern

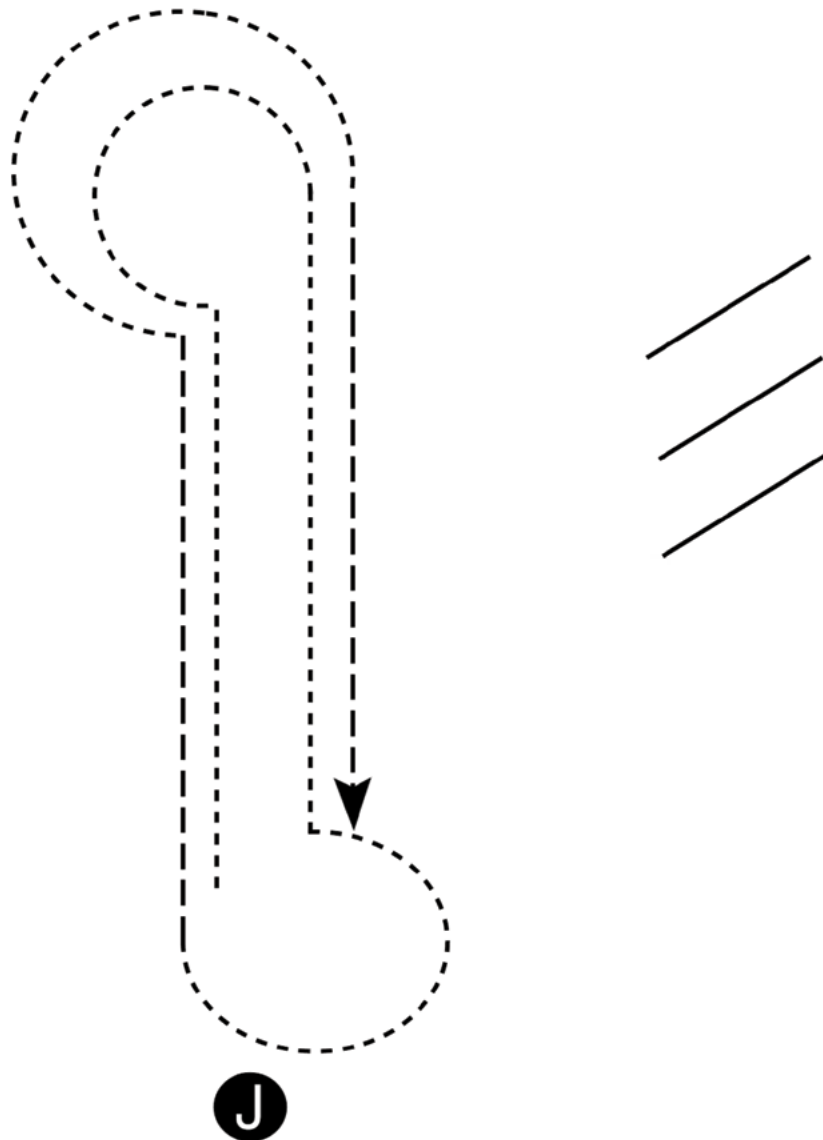


Horses will enter the ring at the trot and line up side-by-side at the direction of the ring steward.

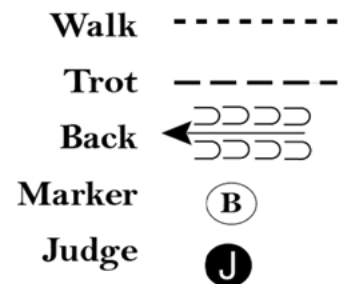
1. From the line, walk from the ring steward to the judge (vise versa).
2. Turn horse in arc to the right
3. Trot back to starting point.
4. Stop and set up for inspection.
5. Once dismissed, return to line.

Senior Draft Horse Showmanship

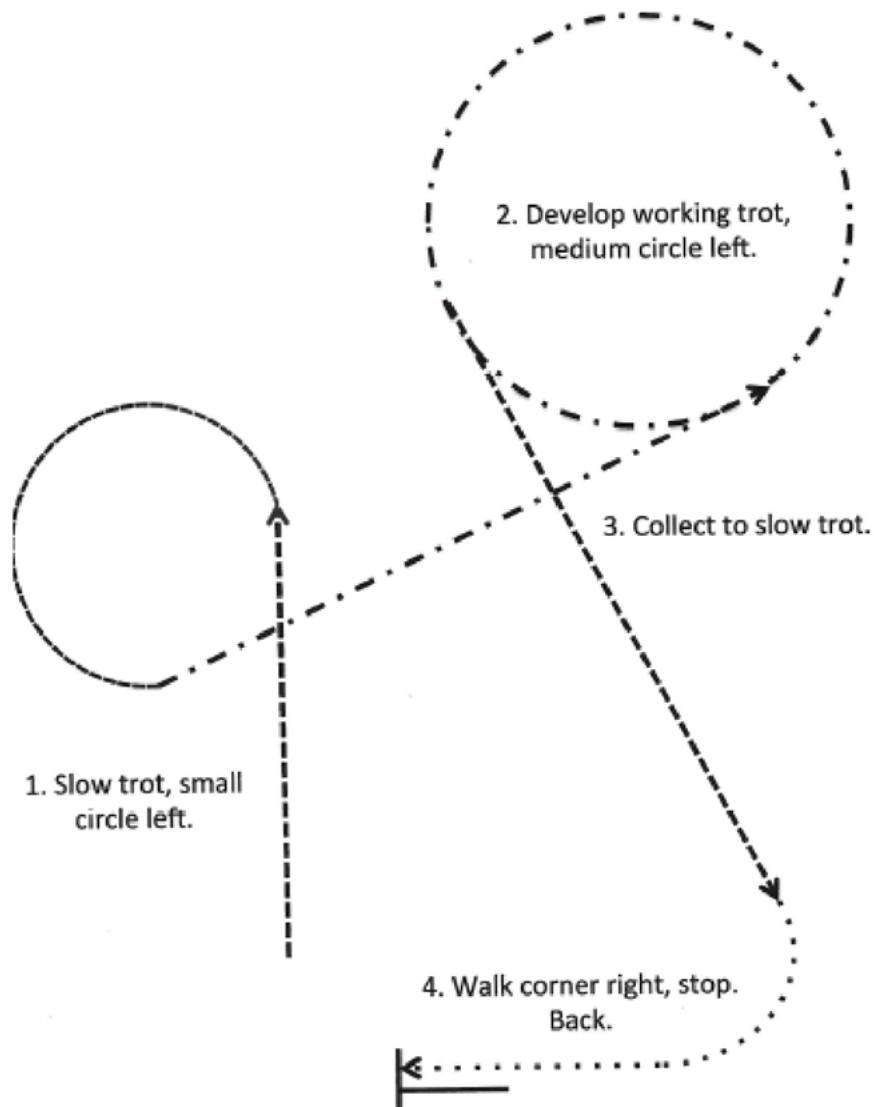
Produced by HorseShowPatterns.com



1. From Judge, walk straight away. Walk a “golf club” loop and continue walking towards Judge.
2. Make a “golf club” loop at a walk. When lined up with Judge, trot in a straight line away from Judge.
3. Walk a “golf club” loop and trot the remainder of the way back to the Judge. Set up for inspection (may turn horse 45 degrees either direction.)
4. When dismissed, trot away from Judge.



Junior and Senior Reinsmanship Pattern



1. Slow trot, then perform a small circle to left.
2. Develop a working trot, then perform a medium circle to left
3. Collect to slow trot.
4. Break to walk, walk a corner to right.
5. Halt and back.

Walk
Slow trot	-----
Working trot	- . - . .
Back	—————