

Fall State 4-H Shoot

Contestant Packet



SEPT. 11-12

Registration deadline: Sept. 1

Mitchell Trap Club • Mitchell, South Dakota

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The Mitchell Trap Club will host the Fall State 4-H Shoot, Sept. 11 and 12 in Mitchell, South Dakota. Youth qualify by participating in a qualification match in their home county, and then registering for the shoot by Sept. 1. Shotgun and Muzzleloading disciplines will participate.

Qualification scores required to participate are:

Shotgun-Beginner 10/25, Junior 13/25 and Senior 30/50

Muzzleloading-Junior and Senior a score of 50 on the 50-yard Bullseye target

Directions to trap club:

The trap club is located just north of the Davison County Fairgrounds, on Havens/254th Ave.



Fees:

All age divisions have the \$10 per event fee (\$10 Trap, \$10 Sporting Clays, \$10 Skeet and \$10 Muzzleloading). Fees described below are range fees. These fees are paid as part of your fall shoot bill, but are charges from the trap club to the 4-H program. The \$10 fee is consistent with spring state shoot fees. Fees charged by the gun club, will include scorers during the tournament. The gun club will provide these, so the parents and coaches can watch their youth instead of doing those jobs.

Beginners may participate in Trap (50 targets) and sporting clays (25 targets). The registration fee for trap is \$24 (\$14 Trap Fee + \$10 Event Fee) and for sporting clays \$17 (\$7 Trap fee + 10 Event fee). If there is room, beginners may try skeet for fun. The cost will be \$24 (\$14 Trap Fee +\$10 Event Fee). Team rosters must be submitted by 8 a.m. CDT, Saturday, Sept. 11. Team fees will be \$5/per discipline (Trap, Clay).

Juniors may participate in Trap (100 targets) and sporting clays (25 targets). Trap registration is \$38 (\$28 Trap Fees +

\$10 Event Fee) and sporting clays \$17 (\$7 Trap Fee + \$10 Event Fee). There is no official skeet competition for juniors, but if there's room, they can shoot for fun. The cost will be \$24 (\$14 Trap Fee + \$10 Event Fee). Team rosters must be submitted by CDT, Saturday, Sept. 11. Team fees will be \$5/per discipline (Trap, Clay).

Seniors may compete in trap, sporting clays and skeet. Trap registration (100 targets) is \$38 (\$28 Trap Fee + \$10 Event Fee), sporting clays (50 targets) is \$24 (\$14 Trap Fee + \$10 Event Fee), and skeet (50 targets) is \$24 (\$14 Trap Fee + \$10 Event Fee). Team rosters must be submitted by CDT, Saturday, Sept. 11. Team fees will be \$5/per discipline (Trap, Skeet, Clay).

Seniors wishing to be considered for the national team must shoot all three (Trap, Sporting Clays and Skeet). Cost for a senior to try and qualify for National Team \$86 (\$38 Trap, \$24 Sporting Clay, \$24 Skeet)

Competition will be open at 8 a.m. CDT, Saturday, Sept. 11. Shooters must check in by 3 p.m. for all shotgun events if they wish to shoot competitively that day. Competition will open at 8 a.m. on Sunday. Clay and skeet shooters must check in by 10 a.m., and trap must be signed up by noon in order to participate.

Muzzleloading is open to junior and senior participants only. Registration is \$10 each. Team rosters must be submitted before any member of a squad fires! Team fees will be \$5. Target distance will be shot at 50 yards. The course of fire will be 10 shots on the bullseye target, 10 shots on the bottle novelty target and 10 shots on the animal novelty target.

How to register for Fall Shoot:

Shotgun Registration

Register through the SS website (<u>sd4-hss.com</u>), registration will open on Aug. 16, 2021. You will need to register for all events you plan to shoot through the website. You will still be squadded on a first come first serve bases at that time. If you wish to shoot as a team/county all shooters will need to be present and available at the time you are scheduled to shoot. When you arrive on site please come to the clubhouse to "check-in."

The following times should be allowed for each event: Junior and Senior Trap (100) 70 minutes, Beginner trap (50) 35 minutes, Skeet (50) 70 Minutes, Sporting Clays (50 Senior, 25 Junior and Beginner) 70 Minutes. It will not be possible to shoot all three events in three hours and the program will not allow you to register as such.

If you wish to practice, the trap club will be open Friday to buy practice rounds. Practice rounds will be available throughout the event.

Muzzleloading Registration

Register through the SS website (<u>sd4-hss.com</u>). For planning purposes, you should plan that the muzzleloading round at state will take approximately four hours.

It is not recommended to sign up for shotgun events immediately following. Allow an extra hour in case there is technical difficulties which delays the entire line.

All teams (Shotgun events and Muzzleloading) must be submitted to John Keimig by 8 a.m. Saturday. Teams must have a minimum of three participants. If a fourth member is listed that will be treated as an alternate participant, with the lowest score of the four being dropped, during ribbon and placing tabulations. You will need to email your team roster to john.keimig@sdstate.edu, by Saturday, Sept. 11 at 8 a.m.

Safety

Muzzleloading requires eye and ear protection be used throughout the competition. Jeans with holes are not acceptable. All holes need to be sealed. Sparks are common and skin protection is required.

Trap, Sporting Clay and Skeet require eye and ear protection to be used throughout the competition.

4-H shooting sport dress code will be followed. If you do not meet dress requirements you will be excused from the line to go change. Length of time to change will be at the discretion of the Range Officers.

Scoring Procedure:

Shooters will need to initial their score sheet after each round. Once the participant has initialed the score sheet and it is turned in, those scores are final. It will not be possible to adjust scores once sheets have been turned in! It is the shooter's responsibility to ensure that their score is reported accurately.

Ribbons

Ribbons and awards according to the following:

Tie breaker for top five places in each age division in Trap:

1. Shoot off, of all available tied participants (with those not present placing after). Shoot Off will occur at the conclusion of events on Sunday (approximately 1 p.m.)

If/When, tied competitors are not available

- 2. Ties broken by longest streak.
- 3. If streaks are the same, ties broken by longest streak before a miss.

Trap

Ribbon	Beg	Team	JR	Team	SR	Team
Purple	≥31	≥93	≥80	≥240	≥90	≥270
Blue	25-30	75-92	60-79	180-239	81-89	243-269
Red	17-24	51-74	48-59	144-179	60-80	180-242
White	≤16	≤50	≤47	≤143	≤59	≤179

Sporting Clays

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Ribbon	Beg	Team	JR	Team	SR	Team
Purple	≥14	≥42	≥20	≥60	≥40	≥120
Blue	10-13	30-41	15-19	43-59	30-39	90-119
Red	7-9	21-29	12-14	34-42	20-29	60-89
White	≤6	≤20	≤11	≤33	≤19	≤59

Skeet

Ribbon	Beg/JR	Team	SR	Team
Purple	≥35	≥105	≥40	≥120
Blue	30-34	88-104	35-39	105-119
Red	25-29	73-87	30-34	90-104
White	≤24	≤72	≤29	≤89

Muzzleloading

Ribbon	Bottles	Bottles	Critters	Critters	Bullseye	Bullseye	Team Toal	Team Toal
	JR	SR	JR	SR	JR	SR	JR	SR
Purple	≥45	≥55	≥35	≥45	≥70	≥80	≥450	≥540
Blue	40-44	50-54	30-34	40-44	60-69	70-79	390-449	480-539
Red	35-39	45-49	25-29	35-39	50-59	50-69	330-389	390-479
White	≤34	≤44	≤24	≤34	≤49	≤49	≤329	≤389

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